

Day Camp

- Check-in at 7:45-8:00 AM at the Gymnasium. Check-out at 11:45-12:00 pm for half day and 3:45-4:00 for full day.
- Lunch is provided each day.
- Bring a swimsuit- One piece for girls, Shorts length for boys.
- Bring a towel- Please label with child's name.
- Please see refund and illness policies below.

Overnight Camps- Opening Day

- All campers must be pre-registered and pre-paid.
- Check-in for camp is from 7:45-9:00 AM on the first day of camp at the Gymnasium. **All campers must be checked in by 9:00 AM.**
- Parent or guardian must sign-in camper and turn in any medications (prescription and OTC) the camper will need to the Camp Nurse.
- Each camper will receive his/her cabin assignment, nametag, schedule, etc. at check-in.
- Parents are encouraged to accompany camper to their assigned cabin and assist camper in unpacking and bed making.
- Camp Counselors will be in each cabin ready to answer any questions that you might have.

Overnight Camps- Closing Day

- Check-out for all overnight camps is from 1:00- 2:00 pm on the last day of camp. **All campers must be checked out by 2:00 PM.**

Refunds

- Camp fees will be refunded to campers who cancel before the registration deadline. No refunds will be given after this time. Camp fees will not be refunded to those campers who do not show up for check-in or for campers that leave camp during the week of camp.

Friendship Camps Policies

- **Dress code:** Please make sure that your camper brings clothes that meet the following criteria: Shorts must be no shorter than mid-thigh and fitted to the waist, no undergarments should be seen. Shirts must cover the stomach and undergarments, no spaghetti straps or strapless shirts allowed. T-shirts must not have inappropriate writing on them. For girls, **one-piece** swim suits only. Campers will be asked to swim with a t-shirt if suit is questionable.
- **Homesickness:** We strongly discourage visiting your child or calling during the week of camp. It is upsetting to campers and unfair to other children whose parents abide by this policy. We make every attempt to make camp as fun and enjoyable as possible, however, if your child becomes homesick and is inconsolable, the camp director will call you to pick him/her up. Because we do whatever it takes to help every camper have a wonderful camp experience, these instances are few and far between.
- **Illness:** Our Camp Nurse will be on call to bandage any cuts, scrapes, or bumps as needed. If your child is ill or injured, we will notify you immediately. Please call us and do not bring your child to camp if he/she has vomited, had a fever, or been exposed to any communicable disease in the 24 hours before check-in.
- **Campers are not allowed to have cell phones.** All items on the "Don't Bring" list will be taken up and returned to the parent at check-out.

Under age 18 driving policy: Parents must sign the consent form, so we have permission to sign-in and release camper on opening and closing day. Your child must leave his/her vehicle parked in the designated area during the week of camp. Your child will not be allowed to drive while camp is in session or be allowed to leave Friendship Camp for any reason. Drivers under the age of 18 are not allowed to transport other minors, excluding immediate family members. (If exceptions to this policy are needed the parent/guardian must make arrangements with the Camp Director.)

Bring to Camp:

- Sheets, Sleeping Bag/Blanket
- Pillow
- Towels, Washcloths
- Sunscreen, Insect Repellent
- Bathroom Articles
- Bible, Notebook, Pen/Pencil
- Trash Bag (for dirty clothes)

Clothes (See dress code):

- Modest summer clothes
- Modest pajamas
- Tennis shoes
- Flip flops/ sandals for pool
- Hat (if needed for sun)
- Swimsuit
Girls- one piece
Boys- short length

Please label all belongings – items left at camp will go to the Salvation Army after one week.

Don't Bring:

- Candy, food, or drinks
- OTC Medicine
- Expensive Jewelry
- Electronics
*Radios, CD Players, Tape Players, MP3 Players, Game Boys, Hand held video games, DVD Players
- **Cell phones**
- Weapons (of any kind)
- Tobacco (of any kind)
- Valuables, Money
- Bad attitude